

1). WRITE AA PROGRAM TO BLINK AN LED WHEN A BUTTON 1 IS PRESSED % TURN OFF AN LED WHEN BUTTON 2 IS PRESSED? DEVELOP CODE USING ARM MICRO CONTROLLER?

```
#include "LPC17xx.h"

#define LED_PIN (1 << 0) // P1.0 for LED
#define BUTTON1 (1 << 0) // P2.0 for Button 1
#define BUTTON2 (1 << 1) // P2.1 for Button 2

void delay_ms(uint32_t ms) {
    uint32_t i, j;
    for (i = 0; i < ms; i++) {
        for (j = 0; j < 5000; j++); // Approximate delay
    }
}

int main(void) {
    // Configure LED pin as output
    LPC_GPIO1->FIODIR |= LED_PIN;

    // Configure Button 1 and Button 2 as input
    LPC_GPIO2->FIODIR &= ~(BUTTON1 | BUTTON2);

    while (1) {
        if (!(LPC_GPIO2->FIOPIN & BUTTON1)) { // If Button 1 is pressed
            LPC_GPIO1->FIOSET = LED_PIN; // Turn ON LED
            delay_ms(500); // Blink effect
            LPC_GPIO1->FIOCLR = LED_PIN; // Turn OFF LED
            delay_ms(500);
        }
        if (!(LPC_GPIO2->FIOPIN & BUTTON2)) { // If Button 2 is pressed
            LPC_GPIO1->FIOCLR = LED_PIN; // Turn OFF LED
        }
    }
}
```

```
}  
}
```

2) . WRITE A PROGRAM TO ROTATE DC MOTOR CLOCK WISE WHEN BUTTON 1 IS PRESSED & ANTI CLOCK WISE WHEN BUTTON 2 IS PRESSED ? DEVELOP A CODE USING ARM MICRO CONTROLLER ?

```
#include "LPC17xx.h"  
  
#define MOTOR_IN1 (1 << 0) // Motor IN1 -> P1.0  
#define MOTOR_IN2 (1 << 1) // Motor IN2 -> P1.1  
#define BUTTON1 (1 << 0) // Button 1 -> P2.0  
#define BUTTON2 (1 << 1) // Button 2 -> P2.1  
  
void delay_ms(uint32_t ms) {  
    uint32_t i, j;  
    for (i = 0; i < ms; i++) {  
        for (j = 0; j < 5000; j++); // Approximate delay  
    }  
}  
  
int main(void) {  
    // Configure Motor Control Pins as Output  
    LPC_GPIO1->FIODIR |= (MOTOR_IN1 | MOTOR_IN2);  
  
    // Configure Buttons as Input  
    LPC_GPIO2->FIODIR &= ~(BUTTON1 | BUTTON2);  
  
    while (1) {  
        if (!(LPC_GPIO2->FIOPIN & BUTTON1)) { // If Button 1 is pressed  
            LPC_GPIO1->FIOSET = MOTOR_IN1; // Turn ON IN1 (Clockwise)  
            LPC_GPIO1->FIOCLR = MOTOR_IN2; // Turn OFF IN2  
        }  
        else if (!(LPC_GPIO2->FIOPIN & BUTTON2)) { // If Button 2 is pressed
```

```

    LPC_GPIO1->FIOSET = MOTOR_IN2; // Turn ON IN2 (Anti-clockwise)
    LPC_GPIO1->FIOCLR = MOTOR_IN1; // Turn OFF IN1
}
else { // No button pressed, stop motor
    LPC_GPIO1->FIOCLR = MOTOR_IN1 | MOTOR_IN2;
}

delay_ms(10); // Small delay to debounce buttons
}
}

```

3). CONTROL A DC MOTOR USING 2 BUTTONS & DISPLAY THE MOTOR DIRECTIONS ON LCD SCREEN . DEVELOP USING ARDUINO UNO MICRO CONTROLLER?

```

#include <LiquidCrystal_I2C.h>
#define MOTOR_IN1 6 // Motor Driver Input 1
#define MOTOR_IN2 7 // Motor Driver Input 2
#define BUTTON1 2 // Button 1 (Clockwise)
#define BUTTON2 3 // Button 2 (Anti-clockwise)

```

```

LiquidCrystal_I2C lcd(0x27, 16, 2);

```

```

void setup() {
    pinMode(MOTOR_IN1, OUTPUT);
    pinMode(MOTOR_IN2, OUTPUT);
    pinMode(BUTTON1, INPUT_PULLUP);
    pinMode(BUTTON2, INPUT_PULLUP);

    lcd.begin();
    lcd.backlight();
    lcd.setCursor(0, 0);
    lcd.print("DC Motor Control");
    delay(1000);
}

```

```

    lcd.clear();
}

void loop() {
    if (digitalRead(BUTTON1) == LOW) { // Button 1 pressed
        digitalWrite(MOTOR_IN1, HIGH);
        digitalWrite(MOTOR_IN2, LOW);
        lcd.clear();
        lcd.setCursor(0, 0);
        lcd.print("Motor: Clockwise");
    }
    else if (digitalRead(BUTTON2) == LOW) { // Button 2 pressed
        digitalWrite(MOTOR_IN1, LOW);
        digitalWrite(MOTOR_IN2, HIGH);
        lcd.clear();
        lcd.setCursor(0, 0);
        lcd.print("Motor: Anti-Clock");
    }
    else { // No button pressed -> Stop Motor
        digitalWrite(MOTOR_IN1, LOW);
        digitalWrite(MOTOR_IN2, LOW);
        lcd.clear();
        lcd.setCursor(0, 0);
        lcd.print("Motor: Stopped");
    }
    delay(200); // Small delay for debounce
}

```

4). BLINK 5 LED IN SERIES USING RASPBERRY PI CONTROLLER ?

```

import RPi.GPIO as GPIO

import time

# Define LED GPIO pins

```

```

LED_PINS = [17, 18, 27, 22, 23]

# Setup
GPIO.setmode(GPIO.BCM) # Use Broadcom GPIO numbering
GPIO.setup(LED_PINS, GPIO.OUT)

try:
    while True:
        # Turn LEDs ON one by one
        for led in LED_PINS:
            GPIO.output(led, GPIO.HIGH)
            time.sleep(0.5) # 500ms delay

        # Turn LEDs OFF one by one
        for led in LED_PINS:
            GPIO.output(led, GPIO.LOW)
            time.sleep(0.5)

except KeyboardInterrupt:
    print("Exiting program...")
    GPIO.cleanup() # Reset GPIO settings

```

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5). CHECK IF A GIVEN MOBILE NUMBER IS CORRECT USING MAT LAB ?

```

a=input("enter valid mobile number")
if(len(a)==10):
    If((a[0]==9) |( a[0]==8)|(a[0]==7)|(a[0]==6)):
        display ("entered number is valid")
else:

```

```
display("invalid")
```